

What is iSkeet.org?

iSkeet.org at its core will be a web interface for the **NSSA Skeet Manager** Software.

iSkeet.org does require:

1. Currently, that you use **NSSA Skeet Manager** Software for your club events. Future API development will allow for the use of MySkeet. **
2. That you have a stable internet connection at your club. ***
3. That you install and run the iSkeet_iSync application to sync shoot data with iSkeet.org during the event. ***

** NSSA purchased Mike Valerio's Skeet Manager and will distribute it as NSSA Skeet Manger to all member clubs beginning in 2024. NSSA Skeet Manager has been in use for over 25 years and is in active development today. Using NSSA Skeet Manager allows you the security of completing your tournament on-site should your internet connection go down. NSSA Skeet Manager is used to run the largest skeet tournaments (World Championships, Kolar US Open, Masters) but also some of the smallest ones (Minimum Mania Targets Only in Mississippi) at any number of clubs. It is battle tested, hardened and easily backed by thousands of hours of development time.

*** Only a portion of the NSSA Skeet Manager data files are synced with iSkeet.org so your internet connection does not need to be extremely fast but it should be stable. I have run tournaments with my iPhone as a hotspot, although I don't really recommend that model it is a good risk management fall back. There is a PDF memo on [Networking Suggestions](#) under the [iHelp](#) page at iSkeet.org.

Through iSkeet.org you can do the following and more for ANY Skeet Tournament :

1. Setup and manage online pre-registration for Any Skeet Tournament. Tournaments do not have to be in an iShoot format and the majority of tournaments that are run through iSkeet.org are single club tournaments. It can be as large or as small as desired.
2. Send out confirmation emails to a member's NSSA email address for your Skeet Tournament that request the shooter to provide you with their class/average and option choices prior to arriving at the club.
3. In near real-time sync your Skeet Tournament registration and scores as they are entered during the event.
4. Send text messages to shooters that their scores have been entered for an event.
5. Online or Local Management of shoot-offs through iSkeet.org or via NSSA Skeet Manager
6. Send text messages to shooters that they are in a shoot-offs for specific events as they are manged in item 5.
7. Import shoot-offs managed through iSkeet.org directly into NSSA Skeet Manager to avoid re-entry of shoot-off long-runs.
8. Upload the final results of your event with the same reporting used by NSSA to allow your shooters to immediately see results.
9. Upload score-sheets for you tournament so that shooters can review them at their leisure and if questions arise after the tournament.
10. Upload shoot-off score-sheets for you tournament so that shooters can review them at their leisure and if questions arise after the tournament.
11. Import of the pre-entry data – you don't have to enter shooters into NSSA Skeet Manager or enter initial squadding.

12. Scrolling scoreboard availability for anyone, anywhere for any shoot that is using the web interface.
13. Final shoot results are available to shooters to review any shoot at anytime from the interface – great help when trying to find data for a shooter from a previous shoot!